

Mvc 5 Desde Cero Guia Paso A Paso Usando C Y Visu

Physical Activity, Physical Fitness, and Exercise Interventions for Preserving Human Health and Preventing and Treating Chronic Conditions Across the Lifespan

Biomechanics in Ergonomics

Andean Roots and Tubers

Desalination:

Artificial Intelligence and Industrial Applications

Pediatric Board Study Guide

Processing of Heavy Crude Oils

Seawater Desalination

Mobile Technologies and Applications for the Internet of Things

Intelligent System Design

The Mathematics of the Uncertain

Visual Information Communication

Advances in Physical, Social & Occupational Ergonomics

Software Engineering Methods in Intelligent Algorithms

Trends and Innovations in Information Systems and Technologies

Manual of Neonatal Surgical Intensive Care

Information Technology - New Generations

Innovation in Information Systems and Technologies to Support Learning Research

Advances in Human Factors in Wearable Technologies and Game Design

Research on E-Learning and ICT in Education

Advances in Computer Science for Engineering and Education II

Facts and Fallacies of Software Engineering

C

Information Systems Design and Intelligent Applications

Development with Identity

Low Back Disorders

A Child's World

Emerging Technologies in Data Mining and Information Security

Studying Brain Activity in Sports Performance

Man-Machine Interactions 6

So You Want to Learn to Program?

Twelve Years A Slave, Illustrated Edition

Creating Mobile Apps with Xamarin.Forms Preview Edition 2

Dependable Computer Systems

Introducing Neuro-linguistic Programming

Proceedings of the 3rd International Conference on Frontiers of Intelligent Computing: Theory and Applications (FICTA) 2014

Building Web Applications with Visual Studio 2017

Trends and Applications in Software Engineering

The Unified Software Development Process

Vascular Surgery

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2021-12-13

2007-12-07 Shrawan Kumar Safety or comfort?

Can you truly have one without the other? Is it feasible to have both? Although by no means the only factor, a deep understanding of biomechanics plays a leading role in the design of work and workplaces that are both pain and injury free. Standing firmly on the foundation built by the previous edition, the second edition of Biom

1997 Michael Hermann Andean roots tubers at the crossroads; Ahipa: pachyhizus (Wedd.)

Parodi; Arracacha: arracacha xanthorrhiza

Bancroft; Maca: Lepidium meyenii Walp; Yacon:

Smallanthus scondifolius (Poepp. & Endl.).

2008-08-14 Committee on Advancing

Desalination Technology There has been an

exponential increase in desalination capacity both globally and nationally since 1960, fueled in part by growing concern for local water scarcity and made possible to a great extent by a major federal investment for desalination research and development. Traditional sources of supply are increasingly expensive, unavailable, or controversial, but desalination technology offers the potential to substantially reduce water scarcity by converting the almost inexhaustible supply of seawater and the apparently vast quantities of brackish groundwater into new sources of freshwater. Desalination assesses the state of the art in relevant desalination technologies, and factors such as cost and implementation challenges. It also describes reasonable long-term goals for

advancing desalination technology, posits recommendations for action and research, estimates the funding necessary to support the proposed research agenda, and identifies appropriate roles for governmental and nongovernmental entities.

2020-09-01 Tawfik Masrouf This book gathers the refereed proceedings of the Artificial Intelligence and Industrial Applications (A2IA'2020), the first installment of an annual international conference organized by the ENSAM-Meknes at Moulay Ismail University, Morocco. The 30 papers presented here were carefully reviewed and selected from 141 submissions by an international scientific committee. They address various aspects of artificial intelligence such as smart

manufacturing, smart maintenance, smart supply chain management, supervised learning, unsupervised learning, reinforcement learning, graph-based and semi-supervised learning, neural networks, deep learning, planning and optimization, and other AI applications. The book is intended for AI experts, offering them a valuable overview of the status quo and a global outlook for the future, with many new and innovative ideas and recent important developments in AI applications, both of a foundational and practical nature. It will also appeal to non-experts who are curious about this timely and important subject.

2015-03-27 Osama Naga Covers the most frequently asked and tested points on the pediatric board exam. Each chapter offers a quick review of specific diseases and conditions clinicians need to know during the patient encounter. Easy-to-use and comprehensive, clinicians will find this guide to be the ideal final resource needed before taking the pediatric board exam.

2019-12-18 Ramasamy Marappa Gounder

2009-12-24 Andrea Cipollina A growing proportion of the world's population is dependent on Seawater Desalination as a source of fresh water for both potable and civil use. One of the main drawbacks of conventional desalination technologies is the substantial energy requirement, which is facing cost increases in the global energy market.

"Seawater Desalination" presents an overview of conventional and non-conventional technologies, with a particular focus on the coupling of renewable energies with desalination processes. The first section of this book presents, in a technical but reader-friendly way, an overview of currently-used desalination processes, from thermal to membrane processes, highlighting the relevant technical features, advantages and disadvantages, and development potential. It also gives a rapid insight into the economic aspects of fresh water production from seawater. The second section of the book presents novel processes which use Renewable Energies for fresh water production. From the first solar still evaporators, which artificially reproduced the natural cycle of water, technology has progressed to develop complex systems to harness energy from the sun, wind, tides, waves, etc. and then to use this energy to power conventional or novel desalination processes. Most of these processes are still at a preliminary stage of development, but some are already being cited as examples in remote areas, where they are proving to be valuable in solving the problems of water scarcity. A rapid growth in these technologies is foreseen in the coming years. This book provides a unique foundation, within the context of present and future sustainability, for professionals, technicians, managers, and private and public institutions operating in the area of fresh water supply.

2019-04-17 Michael E. Auer This book discusses and assesses the latest trends in the interactive mobile field, and presents the outcomes of the 12th International Conference on Interactive Mobile Communication Technologies and Learning (IMCL2018), which was held in Hamilton, Canada on October 11 and 12, 2018. Today, interactive mobile technologies are at the core of many - if not all

- fields of society. Not only does the younger generation of students expect a mobile working and learning environment, but also the new ideas, technologies and solutions coming out practically every day are further strengthening this trend. Since its inception in 2006, the conference has been devoted to highlighting new approaches in interactive mobile technologies with a focus on learning. The IMCL conferences have since established themselves as a valuable forum for exchanging and discussing new research results and relevant trends, as well as practical experience and best-practice examples. This book contains papers in the fields of: Interactive Collaborative Mobile Learning Environments Mobile Health Care Training Game-based Learning Design of Internet of Things (IoT) Devices and Applications Assessment and Quality in Mobile Learning. Its potential readership includes policymakers, educators and researchers in pedagogy and learning theory, schoolteachers, the learning industry, further education lecturers, etc.

2020-08-10 Suresh Chandra Satapathy This book presents a collection of high-quality, peer-reviewed research papers from the 6th International Conference on Information System Design and Intelligent Applications (INDIA 2019), held at Lendi Institute of Engineering & Technology, India, from 1 to 2 November 2019. It covers a wide range of topics in computer science and information technology, including data mining and data warehousing, high-performance computing, parallel and distributed computing, computational intelligence, soft computing, big data, cloud computing, grid computing and cognitive computing.

2018-02-28 Eduardo Gil This book is a tribute to Professor Pedro Gil, who created the Department of Statistics, OR and TM at the University of Oviedo, and a former President of the Spanish Society of Statistics and OR (SEIO). In more than eighty original contributions, it illustrates the extent to which Mathematics can help manage uncertainty, a factor that is inherent to real life. Today it goes without saying that, in order to model experiments and systems and to analyze related outcomes and data, it is necessary to consider formal ideas and develop scientific approaches and techniques for dealing with uncertainty. Mathematics is crucial in this endeavor, as this book demonstrates. As Professor Pedro Gil highlighted twenty years ago, there are several well-known mathematical branches for this purpose, including Mathematics of chance (Probability and Statistics), Mathematics of communication (Information Theory), and Mathematics of imprecision (Fuzzy Sets Theory and others). These branches often intertwine, since different sources of uncertainty can coexist, and they are not exhaustive. While most of the papers presented here address the three aforementioned fields, some hail from other Mathematical disciplines such as Operations Research; others, in turn, put the spotlight on real-world studies and applications. The intended audience of this book is mainly statisticians, mathematicians and computer scientists, but practitioners in these areas will certainly also find the book a very interesting read.

2009-10-20 Mao Lin Huang Visual

communication through graphical and sign languages has long been conducted among human beings of different backgrounds and cultures, and in recent decades between human and machine. In today's digital world, visual information is typically encoded with various metaphors commonly used in daily life to facilitate rapid comprehension and easy analysis during the communication process. Visual information communication generally encompasses information visualization, graphical user-interfaces, visual analytics, visual languages and multi-media processing. It has been successfully employed in knowledge discovery, end-user programming, modeling, rapid systems prototyping, education, and design activities by people of many disciplines including architects, artists, children, engineers, and scientists. In addition, visual information is increasingly being used to facilitate human-human communication through the Internet and Web technology, and electronic mobile devices. This manuscript provides the cutting-edge techniques, approaches and the latest ongoing researches in the context of visual information communication. It is a collection of 24 chapters selected from more than 60 submissions to the VINCI'09 - 2009 Visual Information Communications International Conference, that is held in Sydney Australia, September 2009. These chapters were selected through a stringent review process to ensure their high standard in quality, significance and relevance. Each chapter was reviewed by at least two international Program Committee members of VINCI'09. The book covers a broad range of contents in five key sub-areas of visual information communication, including. 2020-07-01 Waldemar Karwowski This book reports on cutting-edge findings and developments in physical, social and occupational ergonomics. It covers a broad spectrum of studies and evaluation procedures concerning physical and mental workload, work posture and ergonomic risk. Further, it reports on significant advances in the design of services and systems, including those addressing special populations, for purposes such as health, safety and education, and discusses solutions for a better and safer integration of humans, automated systems and digital technologies. The book also analyzes the impact of culture on people's cognition and behavior, providing readers with timely insights into theories on cross-cultural decision-making, and their diverse applications for a number of purposes in businesses and societies. Based on three AHFE 2020 conferences (the AHFE 2020 Virtual Conference on Physical Ergonomics and Human Factors, the AHFE 2020 Virtual Conference on Social & Occupational Ergonomics, and the AHFE 2020 Virtual Conference on Cross-Cultural Decision Making), it provides readers with a comprehensive overview of the current challenges in physical, social and occupational ergonomics, including those imposed by technological developments, highlights key connections between them, and puts forward optimization strategies for sociotechnical systems, including their organizational structures, policies and processes. 2019-05-07 Radek Silhavy This book presents software engineering methods in the context of

the intelligent systems. It discusses real-world problems and exploratory research describing novel approaches and applications of software engineering, software design and algorithms. The book constitutes the refereed proceedings of the Software Engineering Methods in Intelligent Algorithms Section of the 8th Computer Science On-line Conference 2019 (CSOC 2019), held on-line in April 2019.

2020-06-07 Álvaro Rocha This book gathers selected papers presented at the 2020 World Conference on Information Systems and Technologies (WorldCIST'20), held in Budva, Montenegro, from April 7 to 10, 2020. WorldCIST provides a global forum for researchers and practitioners to present and discuss recent results and innovations, current trends, professional experiences with and challenges regarding various aspects of modern information systems and technologies. The main topics covered are A) Information and Knowledge Management; B) Organizational Models and Information Systems; C) Software and Systems Modeling; D) Software Systems, Architectures, Applications and Tools; E) Multimedia Systems and Applications; F) Computer Networks, Mobility and Pervasive Systems; G) Intelligent and Decision Support Systems; H) Big Data Analytics and Applications; I) Human-Computer Interaction; J) Ethics, Computers & Security; K) Health Informatics; L) Information Technologies in Education; M) Information Technologies in Radiocommunications; and N) Technologies for Biomedical Applications.

2009 Anne Hansen The Manual of Surgical Neonatal Intensive Care addresses the interdisciplinary area of perioperative management of newborns with surgical conditions. These babies generally spend less than a day in the operating room, but require weeks, or even months of complex pre and post operative care that spans medical and surgical areas of expertise.

2018-04-12 Shahram Latifi This volume presents a collection of peer-reviewed, scientific articles from the 15th International Conference on Information Technology - New Generations, held at Las Vegas. The collection addresses critical areas of Machine Learning, Networking and Wireless Communications, Cybersecurity, Data Mining, Software Engineering, High Performance Computing Architectures, Computer Vision, Health, Bioinformatics, and Education.

2019-11-30 Mohammed Serrhini This book provides glimpses into contemporary research in information systems & technology, learning, artificial intelligence (AI), machine learning, and security and how it applies to the real world, but the ideas presented also span the domains of telehealth, computer vision, the role and use of mobile devices, brain-computer interfaces, virtual reality, language and image processing and big data analytics and applications. Great research arises from asking pertinent research questions. This book reveals some of the authors' "beautiful questions" and how they develop the subsequent "what if" and "how" questions, offering readers food for thought and whetting their appetite for further research by the same authors.

2018-06-23 Tareq Z. Ahram This book focuses on the human aspects of wearable technologies and game design, which are often neglected. It

shows how user centered practices can optimize wearable experience, thus improving user acceptance, satisfaction and engagement towards novel wearable gadgets. It describes both research and best practices in the applications of human factors and ergonomics to sensors, wearable technologies and game design innovations, as well as results obtained upon integration of the wearability principles identified by various researchers for aesthetics, affordance, comfort, contextual-awareness, customization, ease of use, ergonomics, intuitiveness, obtrusiveness, information overload, privacy, reliability, responsiveness, satisfaction, subtlety, user friendliness and wearability. The book is based on the AHFE 2018 Conference on Human Factors and Wearable Technologies and the AHFE 2018 Conference on Human Factors in Game Design and Virtual Environments, held on July 21-25, 2018 in Orlando, Florida, and addresses professionals, researchers, and students dealing with the human aspects of wearable, smart and/or interactive technologies and game design research.

2021-03-09 Thrasyvoulos Tsiatsos This volume includes contributions based on selected full papers presented at the 11th Pan-Hellenic and International Conference "ICT in Education", held in Greece in 2018. The volume includes papers covering technical, pedagogical, organizational, instructional, as well as policy aspects of ICT in Education and e-Learning. Special emphasis is given to applied research relevant to the educational practice guided by the educational realities in schools, colleges, universities and informal learning organizations. This volume encompasses current trends, perspectives, and approaches determining e-Learning and ICT integration in practice, including learning and teaching, curriculum and instructional design, learning media and environments, teacher education and professional development. It is based on research work originally presented at the conference, but the call for chapters was open and disseminated to the international community attracting also international contributions.

2019-03-29 Zhengbing Hu This book gathers high-quality, peer-reviewed research papers presented at the Second International Conference on Computer Science, Engineering and Education Applications (ICCSEEA2019), held in Kiev, Ukraine on 26-27 January 2019, and jointly organized by the National Technical University of Ukraine "Igor Sikorsky Kyiv Polytechnic Institute" and the International Research Association of Modern Education and Computer Science. The papers discuss state-of-the-art topics and advances in computer science; neural networks; pattern recognition; engineering techniques; genetic coding systems; deep learning and its medical applications; and knowledge representation and its applications in education. Given its scope, the book offers an excellent resource for researchers, engineers, management practitioners, and graduate and undergraduate students interested in computer science and its applications in engineering and education.

2003 Robert L. Glass Regarding the controversial and thought-provoking assessments in this handbook, many software professionals might disagree with the authors,

but all will embrace the debate. Glass identifies many of the key problems hampering success in this field. Each fact is supported by insightful discussion and detailed references.

2016 Paul J. Deitel For courses in computer programming C How to Program is a comprehensive introduction to programming in C. Like other texts of the Deitels' How to Program series, the book serves as a detailed beginner source of information for college students looking to embark on a career in coding, or instructors and software-development professionals seeking to learn how to program with C. The Eighth Edition continues the tradition of the signature Deitel "Live Code" approach--presenting concepts in the context of full-working programs rather than incomplete snips of code. This gives readers a chance to run each program as they study it and see how their learning applies to real world programming scenarios.

2019-01-04 Suresh Chandra Satapathy The book gathers a collection of high-quality peer-reviewed research papers presented at the International Conference on Information System Design and Intelligent Applications (INDIA 2018), which was held at the Universite des Mascareignes, Mauritius from July 19 to 21, 2018. It covers a wide range of topics in computer science and information technology, from image processing, database applications and data mining, to grid and cloud computing, bioinformatics and many more. The intelligent tools discussed, e.g. swarm intelligence, artificial intelligence, evolutionary algorithms, and bio-inspired algorithms, are currently being applied to solve challenging problems in various domains.

2006 Robert E. Rhoades Throughout Latin America, indigenous peoples are demanding that development must address local priorities, including ethnic identity. Simultaneously, sustainability scientists need to conduct place-based research on the interaction between environment and society that will have global relevance. This book reports on a 6 year interdisciplinary research project on natural resource management in Cotacachi, Ecuador, where scientists and indigenous groups learnt to seek common ground. The book discusses how local people and the environment have engaged each other over time to create contemporary Andean landscapes. It also explores human-environment interaction in relation to biodiversity, soils and water, and equitable development. This book will be of significant interest to sociologists, anthropologists, economists and sustainability scientists researching environment and agriculture in rural communities.

2007 Stuart McGill This second edition of 'Low Back Disorders' provides research information on low back problems and shows readers how to interpret the data for clinical applications.

2004 Diane E. Papalia

2021-06-29 Aboul Ella Hassanien This book features research papers presented at the International Conference on Emerging Technologies in Data Mining and Information Security (IEMIS 2020) held at the University of Engineering & Management, Kolkata, India, during July 2020. The book is organized in three volumes and includes high-quality research work by academicians and industrial experts in the field of computing and

communication, including full-length papers, research-in-progress papers and case studies related to all the areas of data mining, machine learning, Internet of things (IoT) and information security.

2021-03-30 Stéphane Perrey The improvement of exercise performance in sports not only involves the enhancement of physical strength, but also includes the development of psychological and cognitive functions. There is an increasing body of evidence to show that physical exercise is a powerful way to improve a number of aspects of cognition and brain function at the systemic and behavioral levels. Yet, several questions remain: What type of exercise program is optimal for improving cognitive functions? What are the real effects of certain innovative exercise protocols on the relationship between behavior and the brain? To what extent do ergogenic aids boost cognitive function? How efficient are neuromodulation techniques in relation to behavioral performance? The answers to these questions likely require multidisciplinary insights not only from physiologists and sports scientists, but also from neuroscientists and psychologists. The manuscripts published (16 research papers and one perspective article from various academic fields) in this Special Issue Book "Exercise: A Gate That Primes the Brain to Perform" bring together current knowledge and novel directions in human exercise-cognition research dealing with performance. This book showcases the various relationships between cognitive function, brain activity, and behavioral performance with applications in sports and exercise science.

2019-09-22 Aleksandra Gruca This book includes a selection papers describing the latest advances and discoveries in the field of human-computer interactions, which were presented at the 6th International Conference on Man-Machine Interactions, ICMMI 2019, held in Cracow, Poland, in October 2019. Human-computer interaction is a multidisciplinary field concerned with the design of computer technology and, in particular, the interaction between humans (the users) and computers. Over recent decades, this field has expanded from its initial focus on individual and generic user behavior to the widest possible spectrum of human experiences and activities. The book features papers covering a variety of topics, which are divided into five sections: 'human-computer interfaces,' 'artificial intelligence and knowledge discovery,' 'pattern recognition,' 'bio-data and bio-signal analysis,' and 'algorithms, optimization and signal processing.' Presenting the latest research in the field, this book provides a valuable reference resource for academics, industry practitioners and students.

2010-11-01 James M. Reneau Learn to program a computer without the jargon and complexity of many programming books. Suitable for anybody age 10 to 100+ who wants to learn and is ready to experiment. This book engages through media (sound, color, shapes, and text to speech) and then introduces the concepts of structured programming (loops, conditions, variables...). You will learn to program as you make animations, games, and fun applications. Full source code to example programs are given to start experimentation and self exploration.

2014-04-08 Solomon Northup Kidnapped and sold into slavery in the American South, freeman Solomon Northup spent twelve years in bondage before being freed. Twelve Years a Slave is Northup's moving memoir, revealing unimaginable details of the horrors he faced as a slave on Southern plantations, and his unshakable belief that he would return home to his family. Written in the year after Northup was freed and published in the wake of Harriet Beecher Stowe's Uncle Tom's Cabin, Northup's story was quickly taken up by abolitionist groups and news organizations as part of the fight against slavery, and continues to resonate more than a century after the end of the American Civil War.

2015-04-11 Charles Petzold This second Preview Edition ebook, now with 16 chapters, is about writing applications for Xamarin.Forms, the new mobile development platform for iOS, Android, and Windows phones unveiled by Xamarin in May 2014. Xamarin.Forms lets you write shared user-interface code in C# and XAML that maps to native controls on these three platforms.

2011-05-13 Wojciech Zamojski Dependability analysis is the recent approach to performance evaluation of contemporary systems which tries to cope with new challenges that are brought with their unprecedented complexity, size and diversity. Especially in case of computer systems and networks such evaluation must be based on multidisciplinary approach to theory, technology, and maintenance of systems which operate in real (and very often unfriendly) environments. As opposed to "classic" reliability which focuses mainly on technical aspects of system functioning, dependability studies investigate the systems as multifaceted and sophisticated amalgamations of technical, information and also human resources. This monograph presents selected new developments in such areas of dependability research as mathematical models, evaluation of software, probabilistic assessment, methodologies, tools, and technologies. Intelligent and soft computing methods help to resolve fundamental problems of dependability analysis which are caused by the fact that in contemporary computer systems it is often difficult to find a relation between system elements and system events (the relation between reasons and results) and it is even more difficult to define strict mathematical models with "analytical" relationships between such phenomena.

2002 Joseph O'Connor Some people appear more gifted than others. NLP, a growing development in applied psychology, describes what they do differently and explains these patterns of excellence.

2014-10-17 Suresh Chandra Satapathy This volume contains 95 papers presented at FICTA 2014: Third International Conference on Frontiers in Intelligent Computing: Theory and Applications. The conference was held during 14-15, November, 2014 at Bhubaneswar, Odisha, India. This volume contains papers mainly focused on Data Warehousing and Mining, Machine Learning, Mobile and Ubiquitous Computing, AI, E-commerce & Distributed Computing and Soft Computing, Evolutionary Computing, Bio-inspired Computing and its Applications.

2017-07-08 Philip Japikse Learn how to build

web applications from three Microsoft MVPs. After building the data application layer using Entity Framework Core and a RESTful service using ASP.NET Core, you will then build the client side web application three ways: first, using ASP.NET Core, then using Angular 2, and, finally, using React. You will be able to compare and contrast these UI frameworks and select the best one for your needs. .NET Core is a complete rewrite of the popular .NET and its related frameworks. While many concepts are similar between .NET Core and the .NET 4.6 framework, there are revolutionary changes as well, including updates to Entity Framework Core and ASP.NET Core. The first section of this book covers the three main parts of building applications with C#: Entity Framework, ASP.NET Core Services, and ASP.NET Core Web Applications. There is also an explosion in popularity of JavaScript frameworks for client side development, and the authors cover two of the most popular UI frameworks. Start with TypeScript for developing clean JavaScript, along with a client side build tool such as Gulp, Grunt, and WebPack. Using the same data access layer and RESTful service from the .NET Core application, you can rebuild the UI using Angular 2. Then, repeat the process using React, for a true comparison of building client side applications using ASP.NET Core, Angular 2, and React. What You'll Learn Understand the fundamentals of .NET Core and what that means to the traditional .NET developer Build a data access layer with Entity Framework Core, a RESTful service with ASP.NET Core MVC, and a website with ASP.NET Core MVC and Bootstrap Automate many build tasks with client side build utilities Who This Book Is For Intermediate to advanced .NET developers

2017-10-19 Jezreel Mejia This book includes a selection of papers from the 2017 International Conference on Software Process Improvement (CIMPS'17), presenting trends and applications in software engineering. Held from 18th to 20th October 2017 in Zacatecas, Mexico, the conference provided a global forum for researchers and practitioners to present and discuss the latest innovations, trends, results, experiences and concerns in various areas of software engineering, including but not limited to software processes, security in information and communication technology, and big data. The main topics covered are organizational models, standards and methodologies, software process improvement, knowledge management, software systems, applications and tools, information and communication technologies and processes in non-software domains (mining, automotive, aerospace, business, health care, manufacturing, etc.) with a demonstrated relationship to software engineering challenges.

1999-09 Ivar Jacobson

2005 This definitive 2-volume set provides encyclopedic, authoritative coverage of all aspects of vascular surgery. The exhaustively revised and completely updated 6th Edition incorporates greater coverage of endovascular applications throughout, along with fresh approaches to key areas such as vascular access, imaging, and non-operative management. In addition, it is now available as a multimedia, offering readers enhanced reference power plus weekly updates for the

life of the edition. (Midwest).